



IFDM Spring 2018 Core Course Offerings

(The following courses are only open to students accepted into the IFDM degree.)

IFDM 210.001/.002/.003 Introduction to Modeling and Post-Production (3 crs) ** IFDM course fee: \$120

<u>CRN</u>	<u>Section</u>	<u>Days</u>	<u>Times</u>	<u>Location</u>	<u>Instructor</u>	<u>Email</u>
45669	001	W	5:45pm-7:00pm	Mesa del Sol 100	Brad Swardson	swardson@unm.edu
		R	Lab 12:00pm-1:15pm	Mesa del Sol 200		
45670	002	W	5:45pm-7:00pm	Mesa del Sol 100	Brad Swardson	swardson@unm.edu
		R	Lab 1:30pm-2:45pm	Mesa del Sol 200		
38259	003	W	5:45pm-7:00pm	Mesa del Sol 100	Brad Swardson	swardson@unm.edu
		W	Lab 7:15pm-8:30pm	Mesa del Sol 200		

Course Description: This course will set the foundation for your future production work utilizing 3D computer graphics. The concepts, techniques, and theories covered in this course will help prepare you for work in the industries of animation, film, games, or others utilizing computer graphics. During the first half of the semester, we will be exploring each of the main aspects of the 3D production pipeline. In the second half of the semester, we will take a step back and look at the big picture of pre and post production pipeline planning. The course will culminate with a group project utilizing the skills learned in the course. All sections meet Wednesdays at 5:45pm for lecture and class discussion, with additional lab times on Wednesday or Thursday.

IFDM 310.001/.002 Writing Digital Narrative (3 crs) ** IFDM course fee: \$120

<u>CRN</u>	<u>Section</u>	<u>Days</u>	<u>Times</u>	<u>Location</u>	<u>Instructor</u>	<u>Email</u>
36285	001	W	9:00am-11:30am	Mesa del Sol 100	Adam Turner	adam00@unm.edu
45136	002	W	12:00pm-2:30pm	Mesa del Sol 100	Adam Turner	adam00@unm.edu

Course Description: Writing the Digital Narrative advances students' skills in all phases of narrative production in the student's chosen medium (live-action, gaming, animation, etc.). This semester will build on the story and visual grammar principles developed in both IFDM 205 and IFDM 300. The instructor will place students into small groups and guide each through the production of a short project by the end of the semester. The class time will consist mainly of workshops, group work, lectures, critiques, and screenings. Student participation is integral to the success of this class. **Section 001 is for Cohort 10. Section 002 is for Cohort 9.**

IFDM 410.001 Business and Law of Film and New Media (3 crs) ** IFDM course fee: \$120

<u>CRN</u>	<u>Section</u>	<u>Days</u>	<u>Times</u>	<u>Location</u>	<u>Instructor</u>	<u>Email</u>
36146	001	R	12:00pm-2:30pm	Mesa del Sol 100	Nicole Kesel	nkesel@unm.edu

Course Description: This course is designed to provide a business and law foundation for students in any discipline of film and new media who may be entrepreneurially-minded and/or desiring a successful career as a practicing creative in any of the many film and new media professions. Through lectures, discussions, readings, industry research, and exercises, the course will introduce students to fundamentals of film and new media business operations, budgeting, legal issues, distribution, and career development strategies. Students will be guided through a personal/professional strategic planning process as a basis for developing their career and effectively navigating the business and legal realms of film and new media marketplaces.

IFDM 451.001 IFDM Capstone II (4 crs) ** IFDM course fee: \$200

<u>CRN</u>	<u>Section</u>	<u>Days</u>	<u>Times</u>	<u>Location</u>	<u>Instructor</u>	<u>Email</u>
38227	001	F	3:00pm-6:30pm	ARTSLab	Matthew McDuffie	mcduffie@unm.edu

Course Description: Collaborative teams execute projects and give open demonstration of the results.