Interdisciplinary Film and Digital Media (IFDM) at the University of New Mexico recognizes the evolution of cohesive collaboration among the worlds of art, science and technology and leads the way as a model of interdisciplinary education. IFDM gives students necessary critical, creative and technical skills to apply digital technologies in innovative and productive ways. Whether you are interested in gaming, engineering, graphic design, music, VFX or animation, commercial or documentary photography, production level courses that focus on directing, writing or producing, or a business concentration that emphasizes the legal, marketing and accounting aspects of the digital film and media industry, IFDM is structured to serve your needs.

Admission Criteria

Admission to IFDM is a three-tiered process:

1. Students must apply for admission to the University of New Mexico through UNM Admissions. Visit http://www.unm.edu/apply/ to apply online.

2. Students then apply online at http://ifdm.unm.edu/ to Interdisciplinary Film & Digital Media. Updates on application deadlines will be made on the Department of Cinematic Arts website. Applicants must submit the following application materials:
   - Written essay (1 page) artist statement explaining how the portfolio piece you submit represents your interests in the visual arts and what you hope to learn in IFDM.
   - One strong original creative work including, and not limited to a poem, script, journalistic article and photo, computer programming for games, animation, business plan, video, film, digital photography, music & sound, multimedia piece, drawing, painting, etc.
   - The IFDM admissions committee will review your ACT or SAT Scores and your transcripts (high school & college).

If accepted, you will be admitted into the cohort that begins in the Fall semester immediately following admission.

3. Finally, students must apply to one of the following IFDM Host College/School at UNM to become a declared major. This step should occur as soon as you meet the College/School Admission Requirements. Each College/School has its own application requirements and process (see a College/School advisor below).

**Anderson School of Management**
- Bachelor of Business Administration (BBA) with IFDM Concentration

**College of Arts & Sciences**
- Bachelor of Arts in Communication (BA) with Critical Studies in Mass Media Concentration
- Bachelor of Arts in Journalism & Mass Communication (BA) with Digital Field Multimedia Concentration

**College of Fine Arts**
- Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media with Critical Studies Concentration
- Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media with Production Concentration

**School of Engineering**
- Bachelor of Science (BS) in Computer Science with an IFDM Fine Arts Distributed Minor

Academic Advisement

As a student in the IFDM program, you will have a team of advisors to help you navigate through your degree. Please find the contact information for the advisement team below.

**College of Fine Arts**
- Deanna Sanchez-Mulcahy
  Email: dmulcahy@unm.edu
  Phone: 505.277.4817
  Office: Ctr for the Arts Rm 1103

**College of Fine Arts**
- Jennifer Lucero
  Email: jenluc@unm.edu
  Phone: 505.277.4817
  Office: Ctr for the Arts Rm 1103

**Anderson School of Management**
- Florencio Olguin Jr.
  Email: folguin@unm.edu
  Phone: 505.277.3290
  Office: ASM Advisement Center

**School of Engineering**
- Lynn Conner,
  Computer Science
  Email: lconner@unm.edu
  Phone: 505.277.1104
  Office: FEC

**Communication & Journalism**
- Victoria Lobato
  Email: vikkil@unm.edu
  Phone: 505.277.3112
  Office: C & J Building Rm 129

**School of Engineering**
- Kyle Beenhouwer,
  Computer Science
  Email: h2h4jk@unm.edu
  Phone: 505.277.4621
  Office: FEC, Rm 157

**Communication & Journalism**
- Nicole Monet
  Email: nagarc12@unm.edu
  Phone: 505.277.3112
  Office: Mesa Vista Hall 3011
Degree Requirements

The IFDM Host Colleges/Schools grant degrees, not the IFDM program.

All students admitted to the program have to complete the following degree requirements:

- **UNM Core Curriculum – 37 hours** (Comprised of Writing & Speaking; Mathematics; Physical & Natural Sciences; Social & Behavioral Sciences; Humanities; Foreign Language; Fine Arts)

- **IFDM Host Colleges & Schools Major Requirements** (Students must meet with a College/School advisor for specific degree requirements each semester.)

- **IFDM Core Courses- 29 hours** (Students must meet with the IFDM academic advisor each semester.)

  The IFDM core is required of all students in the program. It is designed to give the student technical, critical and creative skills with the history, critical understanding and practice of digital media. The IFDM core sequence of courses will provide students with experience working individually, and in collaborative teams. The IFDM core classes are taken in specific order from the time a student is admitted as a pre-major into the program. The last core courses of the program include capstone courses, in which students work in interdisciplinary teams to complete projects relevant to their IFDM curriculum.

To satisfy the program requirements, students must complete 29 credit hours of IFDM core classes and earn a grade of “C” or better (grades of C- are not accepted) in all courses. To verify that you are meeting all program requirements, review your Lobo Trax Report often (via Lobo Web) and meet with the IFDM advisor each semester.

<table>
<thead>
<tr>
<th>Sem Taken</th>
<th>Course #</th>
<th>Course Title</th>
<th>Hrs</th>
<th>Grade Earned</th>
<th>UD*</th>
</tr>
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<tbody>
<tr>
<td>Fall</td>
<td>CS 105L</td>
<td>Introduction to Computer Programming</td>
<td>3hrs</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 205L</td>
<td>Studio I: Activating Digital Space</td>
<td>3hrs</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 210</td>
<td>Introduction to Modeling and Post Production</td>
<td>3hrs</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 300</td>
<td>Critical Intermediations</td>
<td>3hrs</td>
<td>✔</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 310</td>
<td>Studio II: Writing Digital Narrative</td>
<td>3hrs</td>
<td>✔</td>
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<tr>
<td></td>
<td>IFDM 400</td>
<td>Ethics, Science &amp; Technology</td>
<td>3hrs</td>
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<tr>
<td></td>
<td>IFDM 450</td>
<td>Capstone I</td>
<td>4hrs</td>
<td>✔</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 410</td>
<td>The Business &amp; Law of Film and New Media</td>
<td>3hrs</td>
<td>✔</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 451</td>
<td>Capstone II</td>
<td>4hrs</td>
<td>✔</td>
<td></td>
</tr>
</tbody>
</table>

UD* = Upper Division Course 300 or 400 level course. Check with College/School about Upper-Division Requirements.

IFDM Core Course Sequence - 29 hours

IFDM Core Courses must be taken in this sequence from the time a student is admitted as a pre-major into the program.

**Fall Semester – 1st Year (in IFDM)**
- CS 105L Introduction to Computer Programming - 3hrs
- IFDM 205L Studio I Activating Digital Space - 3hrs

**Fall Semester – 2nd Year**
- IFDM 300 Critical Intermediation - 3hrs

**Fall Semester – 3rd Year**
- IFDM 400 Ethics, Science & Technology - 3hrs
- IFDM 450 Capstone I Senior Projects Course- 4hrs

**Spring Semester – 1st Year**
- IFDM 210 Intro to Modeling & Post Production - 3hrs

**Spring Semester – 2nd Year**
- IFDM 310 Studio II Writing Digital Narratives - 3hrs

**Spring Semester – 3rd Year**
- IFDM 410 Business & Law of Film & New Media - 3hrs
- IFDM 451 Capstone II Senior Projects Course - 4hrs

Please Note: You, the student, must take FULL RESPONSIBILITY for meeting all graduation requirements for your degree.