Department of Cinematic Arts  
Interdisciplinary Film and Digital Media (IFDM)  
Admission Criteria and Curriculum Information

Interdisciplinary Film and Digital Media (IFDM) at the University of New Mexico recognizes the evolution of cohesive collaboration among the worlds of art, science and technology and leads the way as a model of interdisciplinary education. IFDM gives students necessary critical, creative and technical skills to apply digital technologies in innovative and productive ways. Whether you are interested in gaming, engineering, graphic design, music, VFX or animation, commercial or documentary photography, production level courses that focus on directing, writing or producing, or a business concentration that emphasizes the legal, marketing and accounting aspects of the digital film and media industry, IFDM is structured to serve your needs.

Admission Criteria

Admission to IFDM is a three-tiered process:
1. Students must apply for admission to the University of New Mexico through UNM Admissions. Visit http://www.unm.edu/apply/ to apply online.

2. Students then apply online at http://ifdm.unm.edu/ to Interdisciplinary Film & Digital Media. Updates on application deadlines will be made on the Department of Cinematic Arts website. Applicants must submit the following application materials:
   - Written essay (1 page) artist statement explaining how the portfolio piece you submit represents your interests in the visual arts and what you hope to learn in IFDM.
   - One strong original creative work including, and not limited to a poem, script, journalistic article and photo, computer programming for games, animation, business plan, video, film, digital photography, music & sound, multimedia piece, drawing, painting, etc.
   - The IFDM admissions committee will review your ACT or SAT Scores and your transcripts (high school & college).

If accepted, you will be admitted into the cohort that begins in the Fall semester immediately following admission.

3. Finally, students must apply to one of the following IFDM Host College/School at UNM to become a declared major. This step should occur as soon as you meet the College/School Admission Requirements. Each College/School has its own application requirements and process (see a College/School advisor below).

**Anderson School of Management**
-Bachelor of Business Administration (BBA) with IFDM Concentration

**College of Arts & Sciences**
-Bachelor of Arts in Communication (BA) with Critical Studies in Mass Media Concentration
-Bachelor of Arts in Journalism & Mass Communication (BA) with Digital Field Multimedia Concentration

**College of Fine Arts**
-Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media with Critical Studies Concentration
-Bachelor of Fine Arts (BFA) in Interdisciplinary Film & Digital Media with Production Concentration

**School of Engineering**
-Bachelor of Science (BS) in Computer Science with an IFDM Fine Arts Distributed Minor

Academic Advisement

As a student in the IFDM program, you will have a team of advisors to help you navigate through your degree. Please find the contact information for the advisement team below.

**College of Fine Arts**
-Deanna Sanchez-Mulcahy  
-Email: dmulcahy@unm.edu  
-Phone: 505.277.4817  
-Office: Ctr for the Arts Rm 1103

**College of Fine Arts**
-Jennifer Lucero  
-Email: jenluc@unm.edu  
-Phone: 505.277.4817  
-Office: Ctr for the Arts Rm 1103

**Anderson School of Management**
-Florencio Olguin Jr.  
-Email: folguin@unm.edu  
-Phone: 505.277.3290  
-Office: ASM Advisement Center

**School of Engineering**
-Lynn Conner,  
-Computer Science  
-Email: lconner@unm.edu  
-Phone: 505.277.1104  
-Office: FEC

**Communication & Journalism**
-Victoria Lobato  
-Email: vikkil@unm.edu  
-Phone: 505.277.4621  
-Office: C & J Building Rm 129

**School of Engineering**
-Kyle Beenhouwer,  
-Computer Science  
-Email: b2h4jk@unm.edu  
-Phone: 505.277.3112  
-Office: FEC, Rm 157

**Communication & Journalism**
-Nicole Monet  
-Email: ngarc12@unm.edu  
-Phone: 505.277.4621  
-Office: Mesa Vista Hall 3011
Department of Cinematic Arts  
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**Degree Requirements**  
*The IFDM Host Colleges/Schools grant degrees, not the IFDM program.*

All students admitted to the program have to complete the following degree requirements:

- **UNM Core Curriculum – 37 hours** *(Comprised of Writing & Speaking; Mathematics; Physical & Natural Sciences; Social & Behavioral Sciences; Humanities; Foreign Language; Fine Arts)*
- **IFDM Host Colleges & Schools Major Requirements** *(Students must meet with a College/School advisor for specific degree requirements each semester.)*
- **IFDM Core Courses- 29 hours** *(Students must meet with the IFDM college academic advisor each semester.)*

The IFDM core is required of all students in the program. It is designed to give the student technical, critical and creative skills with the history, critical understanding and practice of digital media. The IFDM core sequence of courses will provide students with experience working individually, and in collaborative teams. *The IFDM core classes are taken in specific order from the time a student is admitted as a pre-major into the program.* The last core courses of the program include capstone courses, in which students work in interdisciplinary teams to complete projects relevant to their IFDM curriculum.

To satisfy the program requirements, students must complete **29 credit hours of IFDM core classes** and earn a grade of “C” or better *(grades of C- are not accepted)* in all courses. To verify that you are meeting all program requirements, review your Lobo Trax Report often *(via Lobo Web)* and meet with the IFDM advisor each semester.

### IFDM Core Course Sequence- 29 hours

IFDM Core Courses must be taken in this sequence from the time a student is admitted as a pre-major into the program.

<table>
<thead>
<tr>
<th>Sem Taken</th>
<th>Course #</th>
<th>Course Title</th>
<th>Hrs</th>
<th>Grade Earned</th>
<th>UD*</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fall</td>
<td>CS 105L</td>
<td>Introduction to Computer Programming</td>
<td>3hrs</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 241L</td>
<td>Intro to Directing for Film &amp; Video</td>
<td>3hrs</td>
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<tr>
<td></td>
<td>IFDM 210</td>
<td>Introduction to Modeling and Post Production</td>
<td>3hrs</td>
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<tr>
<td></td>
<td>IFDM 300</td>
<td>Critical Intermediations</td>
<td>3hrs</td>
<td></td>
<td>✔</td>
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<tr>
<td></td>
<td>IFDM 310</td>
<td>Studio II: Writing Digital Narrative</td>
<td>3hrs</td>
<td>✔</td>
<td></td>
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<tr>
<td></td>
<td>IFDM 400</td>
<td>Ethics, Science &amp; Technology</td>
<td>3hrs</td>
<td>✔</td>
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<tr>
<td></td>
<td>IFDM 450</td>
<td>Capstone I (Taken as a co-requisite with IFDM 400)</td>
<td>4hrs</td>
<td>✔</td>
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<tr>
<td></td>
<td>IFDM 410</td>
<td>The Business &amp; Law of Film and New Media (Taken as a co-requisite with IFDM 451)</td>
<td>3hrs</td>
<td>✔</td>
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<tr>
<td></td>
<td>IFDM 451</td>
<td>Capstone II (Taken as a co-requisite with IFDM 410)</td>
<td>4hrs</td>
<td>✔</td>
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*UD* = Upper Division Course 300 or 400 level course. Check with College/School about Upper-Division Requirements.

**Please Note:** You, the student, must take **FULL RESPONSIBILITY** for meeting all graduation requirements for your degree.

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**Fall Semester – 1st Year (in IFDM)**  
CS 105L Introduction to Computer Programming - 3hrs  
IFDM 241L Intro to Directing for Film & Video - 3hrs

**Fall Semester – 2nd Year**  
IFDM 300 Critical Intermediation - 3hrs

**Fall Semester – 3rd Year**  
IFDM 400 Ethics, Science & Technology - 3hrs  
IFDM 450 Capstone I Senior Projects Course- 4hrs

**Spring Semester – 1st Year**  
IFDM 210 Intro to Modeling & Post Production - 3hrs

**Spring Semester – 2nd Year**  
IFDM 310 Studio II Writing Digital Narratives - 3hrs

**Spring Semester – 3rd Year**  
IFDM 410 Business & Law of Film & New Media - 3hrs  
IFDM 451 Capstone II Senior Projects Course - 4hrs